**GRIDLAND METRO**

This program calculates the number of unoccupied cells in a Gridland city represented as an n×mn \times mn×m grid. Each train track segment is provided by its row and column range, and overlapping segments in the same row are merged to avoid double-counting. By summing all occupied cells and subtracting from the total number of cells, the program efficiently determines the number of free spaces while handling overlapping and unordered tracks.

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